

HOPELESS

(LOST IN SPACE)

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Map compiled on 2004-07-31 by Ville Nurmi
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The goal in the game is to reach all the 15 heart terminals causing a 'heart attack' on each one. There are also fake heart terminals that are of no use. The heart at the heart-shaped planet cannot be reached until you have taken care of all the other hearts. The way is sometimes blocked by doors. They are operated by 2-way and 4-way switch terminals. 2-way terminals operate 2-way doors etc. The blocks on a terminal screen show which doors are closed at the moment. Whenever you die or cause a heart attack, all 2-way switches are reset to horizontal position and all 4-way switches are reset to the horizontal+vertical position. You begin at the spaceship at the corner of the map. The game world loops to all directions and there is some overlapping area at the borders of the map.

- V** view map
- D** direct compass
- T** teleport
- S** strength
- E** energy
- F** fuel
- ♥** heart
- ♡** fake heart
- - -** 2-way horizontal door
- | | |** 2-way vertical door
- 2 2 2** 2-way door switch
- ≡ ≡ ≡** 4-way horizontal door
- | | |** 4-way vertical door
- 4 4 4** 4-way door switch

